

AET PYROTECHNIC DEVICES & EFFECTS

Ball Charges



BS Series Effects



BS001
BS001-E
BS002
BS002-E

BS-Series Ball Charges are designed for use as dishpan mortar lifters, or underwater lifters, for special effects. They are very powerful and efficient high-energy gas producers.

BS001: very loud report and propulsive effect; Brief yellow flash and scanty brown smoke.

BS001-E: very loud report and propulsive effect; Brief white flash and ball of thin white smoke.

BS002: very loud report and propulsive effect; Brief yellow flash and scanty brown smoke.

BS002-E: very loud report and propulsive effect; Brief white flash and ball of thin white smoke.

Fire Flash Bursters



FF Series Effects



FF001
FF002
FF003

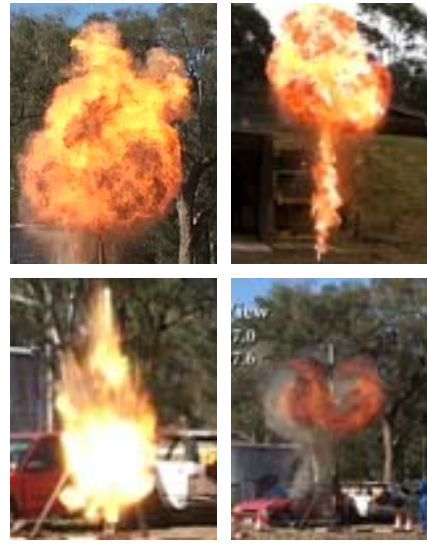
The FF (Fire-Flash) Series Bursters are designed to produce a very brief, large, orange fire-flash, with scanty smoke, accompanied by a loud report.

FF001: loud report and nominally 2x2m orange fire-flash.

FF002: loud report and nominally 3x3m orange fire-flash.

FF003: loud report and nominally 5x5m orange fire-flash.

Fire Ball Charges



FB Series Effects



FB001
FB002
FB003
FB004

The FB (Fire-Ball) Series Charges are designed to produce a large orange/red fireball with black smoke.

FB001: report and nominally 3x3m orange-red fireball evolving to a black smoke cloud.

FB002: report and nominally 4x4m orange-red fireball evolving to a black smoke cloud.

FB003: report and nominally 5x5m orange-red fireball evolving to a black smoke cloud.

FB004: report and nominally 8x8m orange-red fireball evolving to a black smoke cloud.

Cork Block Fire Flash



CBFF Series Effects



CBFF001
CBFF002
CBFF003

Cork Block Fire-Flash (CBFF) Charges are pyrotechnic items that, when functioned, produce an orange/red fire ball, with black smoke, and a burst of cork fragments.

CBFF001: report and nominally 2 x 2m orange/red fireball, black smoke cloud, cork fragments

CBFF002: report and nominally 3 x 3m orange/red fireball, black smoke cloud, cork fragments

CBFF003: report and nominally 4 x 4m orange/red fireball, black smoke cloud, cork fragments

Dust & Smoke Bursters



DS Series Effects



DS001
DS002
DS003

The DS (Dust and Smoke) Series Bursters are designed to produce a large puff of black or grey dust that simulates the smoke witnessed subsequent to the detonation of military high explosive items.

DS001: loud report and nominally 2x2m cloud of black or grey dust.

DS002: loud report and nominally 3x3m cloud of black or grey dust.

DS003: loud report and nominally 5x5m cloud of black or grey dust.

DS003-E: loud report and nominally 6x6m cloud of black or grey dust.

White Phosphorous



WP Series Effects



WP001
WP002

The WP-Series Charges produce a soft report and propulsive effect; Dense puff of white smoke. Expansive burst of yellow stars, with white smoke trails for a 20 metre radius. Stars continue to burn for short period while on the ground.

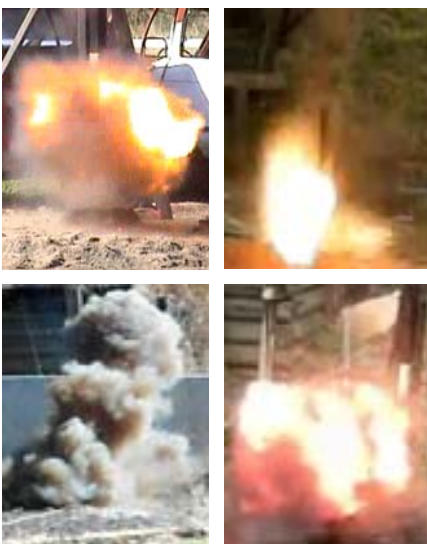
WP001: soft report and propulsive effect; Dense puff of white smoke. Expansive burst of

yellow stars, with white smoke trails for a 10 metre radius. Stars continue to burn for short period while on the ground.

WP002: soft report and propulsive effect; Dense puff of white smoke. Expansive burst of

yellow stars, with white smoke trails for a 20 metre radius. Stars continue to burn for short period while on the ground.

Maroons M00 Series



M00 Series Effects



M001
M002
M003
M008

The Maroons are constructed from convolute fibreboard tubes, closed with corks at both ends, and sealed with shellac. The tubes contain the pyrotechnic composition complete with electric or shock tube igniters. Lead wires, or shock-tube, protrude from one end of the sealed tube.

M-Series (M001, M002, M003 & M008) Maroons are pyrotechnic items that, when functioned,

burst with a bright yellow or white flash, scanty brownish or white smoke, and a loud report.

Maroons M00 Ti Series



M00 - Ti Series Effects



M00 Ti Series
OF-Ti Maroons burst with a vivid, bright orange flash, a small amount of white smoke, a loud report with copious, bright yellow-white, fast moving sparks emanating from the burst.

E-Ti Maroons burst with a white flash, some white smoke and copious, bright yellow-white, fast

moving sparks emanating from the burst. These series are also very powerful, as for the E-series above.

Ti Maroons burst with a vivid, bright orange flash, a small amount of white smoke, a loud report

with copious, bright yellow-white, fast moving sparks emanating from the burst.

Maroons M008 HG-PW



M008 HG-PW Effects



M008 HG PW
Actuated with a pull wire fuse igniter. Fuse delay approximately 6-7 seconds - Bursts with white/yellow flash and white smoke.

M008-HG-PW: Used for simulation of a hand grenade. It includes a pull wire fuse lighter so that it may be thrown in the same manner as a live grenade.

PACKAGING:

Fibreboard Box: 280mm x 335mm x 335mm (HxWxL), UN No: 0430: Proper Shipping Name: ARTICLES PYROTECHNIC for technical purposes: Classification Code: 1:3G



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